

FIG. 1

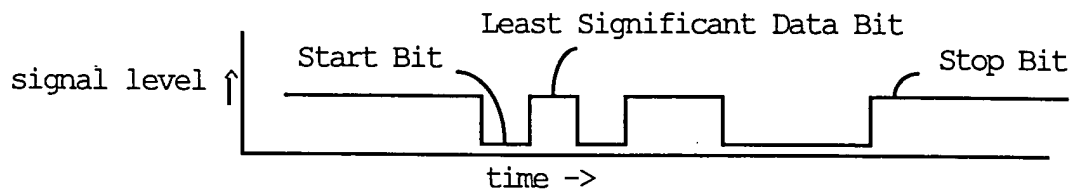


FIG. 2

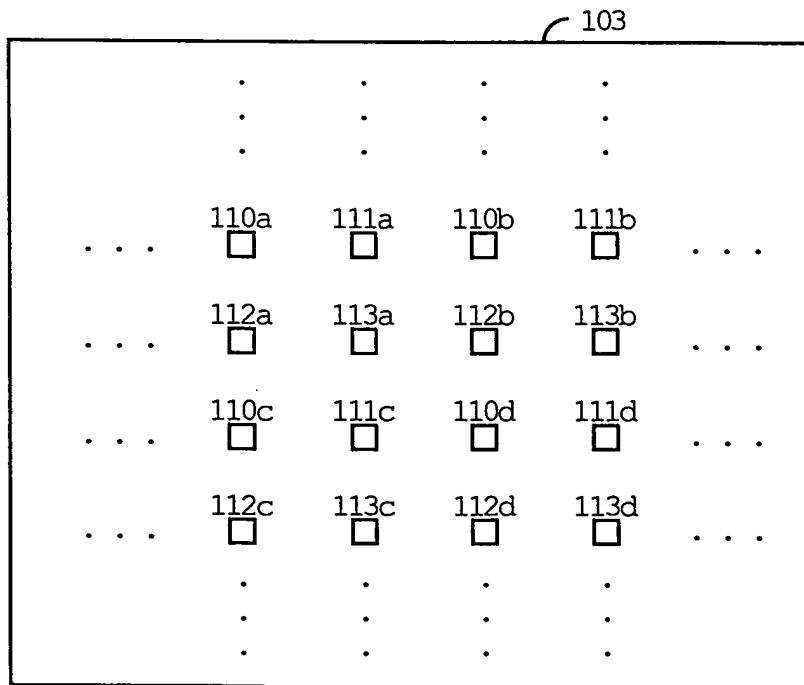


FIG. 3

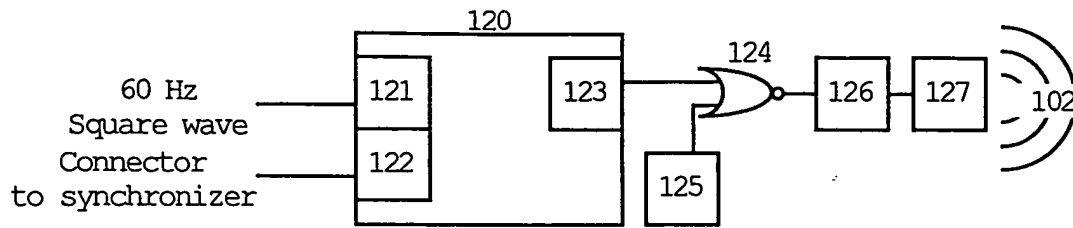


FIG. 4

```
volatile unsigned short EPDDR@0x10007002, EPDR@0x10007004, U0RX@0x10009000,
U0TX@0x10009040, U0CR1@0x10009080, U0CR2@0x10009082,
U0BRGR@0x10009084, U0SR@0x10009086, U0PCR@0x1000908A,
EPPAR@0x10007000, EPFR@0x10007006;
```

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```
enum{ UART_EN = 1, TXEN = 0x1000, RXEN = 0x100, IRTS = 0x4000, WS = 0x20,
TRDY = 0x2000, RRDY = 0x100};
```

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FIG. 5

```
void init() {
    U0BRGR=3333; /* 600 baud if system clock is 32 MHz */
    U0PCR = 2; // Txd pins used by UART0
    U0CR1 = UART_EN + TXEN; // enable UART transmitter
    U0CR2 = IRTS + WS; // disable hardware RTS control, have 8-bit data frame
    EPPAR = 5; // make both inputs rising edge sensitive
}

void put() { short i; static char count;
    if(((i = EPFR) & 1) == 0) return;
    EPFR = i; if(i & 2) count = 0;
    if((((count++) & 3) == 0) && (U0SR & TRDY)) U0TX = 0x8d;
}
```

FIG. 6

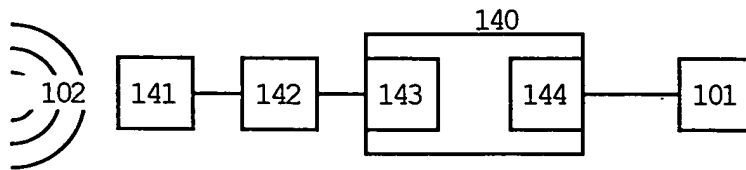


FIG. 7

```

void init(){
  U0BRGR=3333; /* 600 baud if system clock is 32 MHz */
  U0PCR = 1; // Rxd used by UART0
  U0CR1 = UART_EN + RXEN; // enable UART receiver
  U0CR2 = IRTS + WS; // disable hardware RTS control, have 8-bit data frame
  EPDDR = 1; // make port bit 0 an output
}

void check() { short i = 0, j;
  while(U0SR & RRDY) {
    if((j = U0RX) & 0x4000);
    else if(j == 0x8d) i = 1; // output 1 to mute device
    else if(j == 0xae) timeout = N; // mute for next 3 hours
    else if(j == 0xe6) timeout = 0; // cancel mute timeout
  }
  if(timeout) i = 0;
  EPDR = i; // output chosen value
}
  
```

FIG. 8